

# Error Codes

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Ab DayZ 1.12 gibt es Fehler Codes, die der Client bekommt.

Viele der Probleme sind durch einen Neustart von Steam / [Launcher](#) und Spiel.

[Die Aktuellen Error Codes gibt es hier](#)

### Anatomie eines DayZ Error Codes:

0x00020018

0x: Bleibt immer gleich (Hex Code Indikator)

Grün: Fehler Kategorie

Blau: Fehler Typ

Die volle Liste:

0x00010001 - SERVER_UNREACHABLE	Could not reach the server.
0x00010002 - ALREADY_CONNECTING	The client is already joining a server.
0x00010003 - ERROR_MSG_SHOWN	Please confirm the error on screen.
0x00010004 - INCORRECT_CLIENT_STATE	The client is already connected or is connecting to a server.
0x00010005 - INVALID_SESSION	Invalid session
0x00010006 - VERSION_MISMATCH	Your currently installed game version is not compatible with this server.
0x00010007 - VERSION_MISMATCH_RB	The current game version (client) is not compatible with this server
0x00010008 - VERSION_MISMATCH_AB	The current game version (client) is not compatible with this server

0x00010009 - DLC_CHECK_FAILED	This server is running Livonia DLC that is not owned.
0x0001000A - EMPTY_PASSWORD	Password cannot be empty.
0x0001000B - PASSWORD	Server is password protected.
0x0001000C - BE_LICENCE	Server is using BE and it has not yet been agreed to.

## 1 0002 - The server rejected the connection

0x00020001 - WRONG_PASSWORD	Cannot join the session. Wrong password entered.
0x00020002 - WRONG_VERSION	<a href="#">Bad version</a> , server rejected the connection.
0x00020003 - CONNECT_ERROR	Connecting failed.
0x00020004 - SESSION_FULL	Maximum number of players has been reached.
0x00020005 - FILE_PATCHING	The server does not accept the client's current filePatching setting.
0x00020006 - ALREADY_CONNECTED	Client is already connected to a server.
0x00020007 - HOST_ADDRESS	Unable to resolve host address.
0x00020008 - NET_CHANNEL	Client failed to create NetChannel to the server.
0x00020009 - CONNECT	Connecting failed.
0x0002000A - REQUEST_PLAYER	Failed to request player.
0x0002000B - CREATE_PLAYER	Failed to create player.
0x0002000C - TIMEOUT	Timed out, no response from server.
0x0002000D - UID	Server failed to find Player UID.
0x0002000E - NET_CHANNEL_SERVER	Server failed to create NetChannel to client.
0x0002000F - ACTIVATE	Server failed to activate session.
0x00020010 - SERVER_LOCKED	This server is currently locked.
0x00020011 - SERVER_SHUTDOWN	Server is shutting down.
	Client is an older build than the server.
0x00020012 - BUILD_SMALLER	Please update your game.
	Client is a newer build than the server.
0x00020013 - BUILD_GREATER	Please wait until server is updated.
	Client is an older version than the server.
0x00020014 - VERSION_SMALLER	Please update your game.
	Client is a newer version than the server.
0x00020015 - VERSION_GREATER	Please wait until server is updated.
0x00020016 - EQUAL_MOD	Server and client do not have equal mods while server enforces it.
0x00020017 - CLIENT_DIAG	Client is using Diag exe while server is not.
0x00020018 - SERVER_DIAG	Server is using Diag exe while client is not.

## 2 0003 - Connection errors thrown from script-side

0x00030001 - ALREADY_CONNECTING	Already joining a server. Do you want to cancel connecting?
0x00030002 - ALREADY_CONNECTING_THIS	Already connecting to this server. Please wait.

### 3 0004 - The client was kicked from the server

1	0x00040001 - SERVER_EXIT	Server is exiting and therefore attempting to kick all players to save them properly before completely terminating the program.
2	0x00040002 - KICK_ALL_ADMIN	Admin kicked all (RCON)
3	0x00040003 - KICK_ALL_SERVER	Server kicked all
4	0x00040004 - TIMEOUT	Players network timed out
5	0x00040005 - LOGOUT	Player logged out (does not need a message as it is not an "error")
6	0x00040006 - KICK	Generic kick
7	0x00040007 - <a href="#">BAN</a>	Player was banned
8	0x00040008 - PING	Server has a ping limit and player went over it
9	0x00040009 - MODIFIED_DATA	Player has modified data or has a corrupted install
10	0x0004000A - UNSTABLE_NETWORK	Unstable connection
11	0x0004000B - SERVER_SHUTDOWN	Shutdown message from messages.xml reached 1 minute and is saving, kicking player and locking down the server to properly shut down
12	0x0004000C - NOT_WHITELISTED	Player is not present in <a href="#">whitelist.txt</a>
13	0x0004000D - NO_IDENTITY	No identity was received, so server could not finish creating identity
14	0x0004000E - INVALID_UID	Player id is invalid (either "ERROR" or empty)
15	0x0004000F - BANK_COUNT	Player amount of banks changed while playing
16	0x00040010 - ADMIN_KICK	Player was kicked by admin through RCON
17	0x00040011 - INVALID_ID	Player ID is not valid
48	0x00040030 - LOGIN_MACHINE_ERROR	Generic LoginMachine error (fallback)
49	0x00040031 - PLAYER_STATE_TIMEOUT	Player spent too much time in one state of the LoginMachine
50	0x00040032 - IDENTITY_NOT_CREATED	Player was assigned but identity was not yet created
51	0x00040033 - DUPLICATE_UID	Player tried to log in while not being logged out yet
52	0x00040034 - DB_PING_RESPONSE	Unknown/unexpected database response
53	0x00040035 - DB_IDENTITY	Identity not found
54	0x00040036 - DB_TIMEOUT	Database connection timed out
55	0x00040037 - DB_BAD_VERSION	Unsupported version of character data
56	0x00040038 - DB_ERROR	Database error
57	0x00040039 - DB_APP_ERROR	Something went wrong on server
58	0x0004003A - DB_APP_EXIT	Application is exiting Character data check failed
59	0x0004003B - DB_BAD_DATA	The max amounts of attempts is controlled by server config "shardInitRetryCount"
60	0x0004003C - DB_GET_RESPONSE	Unknown/unexpected database response
61	0x0004003D - NO_PLAYER	Player was not created on server
62	0x0004003E - CREATE_NEW_CLIENT	Creating of the client with a new character failed
63	0x0004003F - CREATE_LOADED_CHAR	Creating the existing character failed
64	0x00040040 - LOAD_LOADED_CHAR	Loading the existing character failed
65	0x00040041 - NO_NETWORK_INFO	Network <a href="#">info</a> for player not found

66	0x00040042 - CREATE_READY_CLIENT	Creating of the client with loaded character failed
67	0x00040043 - RECONNECT_INFO	No <a href="#">info</a> for reconnecting character
68	0x00040044 - RECONNECT_IDENTITY	No identity for reconnecting character
69	0x00040045 - RECONNECT_CHAR	No character for reconnecting character
70	0x00040050 - INIT_RESPAWN_IDENTITY	No identity when initializing respawn
71	0x00040051 - RESPAWN_IDENTITY	No identity when respawning
72	0x00040052 - NEW_RESPAWN_NETWORK	No network <a href="#">info</a> when respawning
73	0x00040053 - NEW_RESPAWN_IDENTITY	No identity when respawning
74	0x00040054 - NEW_RESPAWN_INFO	No <a href="#">info</a> when respawning
75	0x00040055 - RESPAWN_NEW_CLIENT	Creating of client with new respawned character failed
96	0x00040060 - PLAYER_VERIFICATION	Generic PlayerVerification error (fallback)
97	0x00040061 - NO_INFO	No player <a href="#">info</a>
98	0x00040062 - BROKEN_DATA	Data could not be verified because it is corrupt
112	0x00040070 - VERIFICATION_ERROR	Should never appear unless: see notes
113	0x00040071 - VE_UNKNOWN	Generic Verification error (fallback)
114	0x00040072 - VE_DECOMPRESS	Data received by Server is corrupted
115	0x00040073 - VE_MISSING_MOD	Client is missing a mod which is on Server
116	0x00040074 - VE_EXTRA_MOD	Client has a mod which is not on Server
117	0x00040075 - VE_CLIENT_CORRUPT	Client installation is corrupt
118	0x00040076 - VE_SERVER_CORRUPT	Server installation is corrupt
119	0x00040077 - VE_UNEXPECTED_MOD_PBO	Client has a PBO which is not part of Server
120	0x00040078 - VE_UM_ROGUE_PBO	Client has a PBO which is not part of Server
121	0x00040079 - VE_UM_CLIENT_UPDATED	Extra PBO most likely because Client has a newer version of mod
122	0x0004007A - VE_UM_SERVER_UPDATED	Extra PBO most likely because Server has a newer version of mod
123	0x0004007B - VE_UNEXPECTED_SOURCE	The source of the Extra PBO could not be determined
124	0x0004007C - VE_PATCHED_PBO	Client has a patched PBO
125	0x0004007D - VE_INTEGRITY	Client has a corrupted or modified file
126	0x0004007E - VE_MISSING_BISIGN	Client has a PBO which is missing a .bisign
127	0x0004007F - VE_MISSING_PBO	Missing PBO
128	0x00040080 - VE_M_ROGUE_PBO	Missing PBO from unknown origins
129	0x00040081 - VE_M_CLIENT_UPDATED	Missing PBO most likely because Client has a newer version of mod
130	0x00040082 - VE_M_SERVER_UPDATED	Missing PBO most likely because Server has a newer version of mod
131	0x00040083 - VE_M_SERVER_CORRUPT	Server installation is corrupt
132	0x00040084 - VE_M_CLIENT_CORRUPT	Client installation is corrupt
133	0x00040085 - VE_M_UNEXPECTED_SOURCE	The source of the Missing PBO could not be determined
144	0x00040090 - PBO_MISMATCH	Server and Client are using different PBO.
145	0x00040091 - PBO_VERSION_MISMATCH	Server and Client are using different PBO versions.
146	0x00040092 - PBO_CLIENT_UPDATED	Client has a more recent version.
147	0x00040093 - PBO_SERVER_UPDATED	Server has a more recent version.
160	0x000400A0 - AUTH_ERROR	Generic AuthError error (fallback)

161 0x000400A1 - AUTH_NO_USER	The user was not found on the Server
176 0x000400B0 - AUTH_INVALID_STEAM_VALIDATE	Generic error (fallback)
177 0x000400B1 - AUTH_NO_SERVER	Server is not initialized properly.
178 0x000400B2 - AUTH_INVALID_TICKET	Ticket is not valid.
179 0x000400B3 - AUTH_DUPLICATE_REQUEST	A ticket has already been submitted for this steamID.
180 0x000400B4 - AUTH_INVALID_VERSION	Ticket is from an incompatible interface version.
181 0x000400B5 - AUTH_GAME_MISMATCH	Ticket is not for this game.
182 0x000400B6 - AUTH_EXPIRED_TICKET	Ticket has expired.
192 0x000400C0 - AUTH_INVALID_STEAM_ONVALIDATE	Generic error (fallback)
193 0x000400C1 - AUTH_USER_NOT_CONNECTED	The user in question is not connected to steam.
194 0x000400C2 - AUTH_LICENCE	The license has expired.
195 0x000400C3 - AUTH_SERVICE_BAN	The user is VAC banned for this game.
196 0x000400C4 - AUTH_LOGGED_IN_ELSEWHERE	The user account has logged in elsewhere and the session containing the game instance has been disconnected.
197 0x000400C5 - AUTH_TIMEOUT	VAC has been unable to perform anti- <a href="#">cheat</a> checks on this user.
198 0x000400C6 - AUTH_CANCELED	The ticket has been canceled by the issuer.
199 0x000400C7 - AUTH_ALREADY_USED	This ticket has already been used, it is not valid.
200 0x000400C8 - AUTH_TICKET_INVALID	This ticket is not from a user instance currently connected to steam.
201 0x000400C9 - AUTH_PUBLISHER_BAN	The user is banned for this game. The <a href="#">ban</a> came via the web api and not VAC.
208 0x000400D0 - AUTH_INVALID_BIOS_VALIDATE	Generic error (fallback)
209 0x000400D1 - AUTH_BIOS_REQUEST_CREATE	Failed to create the request to authenticate user.
210 0x000400D2 - AUTH_BIOS_REQUEST_SEND	Failed to send the request to authenticate user.
211 0x000400D3 - AUTH_BIOS_REQUEST_WAIT	Failed to receive authentication response.
212 0x000400D4 - AUTH_UNKNOWN_BIOS_VALIDATE	Unknown error
224 0x000400E0 - AUTH_INVALID_BIOS_ONVALIDATE	Generic error (fallback)
225 0x000400E1 - AUTH_BIOS_WRONG_RESPONSE	Unexpected response data.
226 0x000400E2 - AUTH_UNKNOWN_BIOS_ONVALIDATE	Unknown error
240 0x000400F0 - BATTLEYE	Kick administred by BattlEye (Can also be Admin Kick)